

10m AIR RIFLE – 10m AIR PISTOL MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-COMPETITION FORMAT Valid as of 01.01.2022

1. QUALIFICATION STAGE

Takes place at the qualification range.

- All athletes are called to the line 20 minutes before the scheduled Start of the event.
- **15 minutes** allowed for Preparation and sighting time.
- Qualification will be a 60-competition shots program in 1hr 15 minutes.
- Decimal score for Air Rifle, full ring score for Air Pistol
- Any ties will be decided by the **ISSF count back rules**.

Eight athletes who top the Qualification ranking proceed to the Final.

2. FINAL STAGE

Consists of the Semifinals and the Medal Match. Takes places at the Final hall

- Decimal scoring will be used for the Final Stage.
- Scores start from zero.

a.) Reporting Time

Team leaders are responsible for presenting their Finalists to the Preparation Area, and report to the Jury at least 30 minutes before the scheduled Start Time of the 1st match shot, complete with all their shooting equipment needed for the Final.

Finalists must report with their equipment, competition clothing and a national team uniform that may be worn in the Victory Ceremony. Finalists must be dressed and have only the required shooting equipment. Jury Members and Range Officers must complete their precompetition checks in the Preparation Area during this period.

Neither rifle/pistol cases nor equipment containers may be left on the Finals range Field of Play (FOP) behind the firing line.

Equipment Set-Up Time: **All** finalists and coaches must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Final. They must return to the preparation area not later than 15 mins before start. Firing points will be numbered R1, A, B, C, D, E, F, G, H, R2 - Athletes will be allocated to firing points in accordance with their placing in the Qualification. – Athletes in 1st, 3rd, 5th and 7th place will be allocated to FP A to D and athletes in 2nd, 4th, 6th and 8th place will be allocated to FPs E to H.

Finalists must be ready to walk in BEFORE they will be called one by one.

An assistant must make sure, that Finalists are assembled in the correct order, and must give a sign when the Chief Range Officer (CRO) commands: "ATHLETES TO THE LINE".

b.) Semifinals (Semifinal 1 and Semifinal 2)

- Four athletes in each of the Semifinals.
- Athletes of the Semifinal 1 shoot at firing points A, B, C and D.
- Athletes of the Semifinal 2 shoot at firing points E, F, J and H.

Athletes for the Semifinal to be conducted will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – one by one while they walk in - and stand facing the audience.

Athletes must remain facing the spectators until all have been presented, also the coaches, the Jury Member- in Charge and the Chief Range Officer

When all announcements are made, CRO announces, "Take your positions". After one (1) minute to take the position, five (5) minutes allowed for preparation and sighting.

Changeover time between Semifinal 1 and Semifinal 2 is two (2) Minutes.

c.) Shooting Procedure:

- Athletes start from zero and make 10 shots.
- The value of the best shot is 4 points.
- The value of the second result 3 points.
- The value of the third result 2 points.
- And the value of the worst shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.
- After 10 shots one athlete is eliminated.
- The competition continues with another 5 shots.
- The value of the best shot is 3 points.
- The value of the second result 2 points
- And the value of the lower shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.
- After 15 shots (10 + 5) the Semifinal is completed. The second athlete is eliminated.
- Two athletes with the higher number of points in **each Semifinal** proceed to the Medal Match.

If at any stage in the Semifinals there is a tie for the lowest ranking athlete to be eliminated, the tied athletes will fire additional tie-breaking single shot(s) until the tie is broken.

Changeover time between Semifinals and the Medal Match is 10 Minutes (including 3 minutes preparation and sighting time as well as Targets set up).

Athletes qualified for the Medal Match remain their firing positions of the Semifinals.

d.) Medal Match:

- The four athletes (2 winners of each of the Semifinals) start from zero and shoot 10 shots.
- The value of the best shot is 4 points.
- The value of the second result 3 points.
- The value of the third result 2 points.
- And the value of the worst shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.
- After 10 shots an athlete with lowest amount of points is eliminated. 4th place is decided.
- Three remaining athletes continue with another 5 shots. The value of the best shot is 3 points. The value of the second result – 2 points and the value of the worst shot is 1 point. In case of equal result in a shot the athletes get higher value points.
- After 15 shots (10 + 5) the bronze medal is decided.
- Two remaining contenders for gold/silver medals continue.
- They start from zero and make single shots. The value of each shot is 2 points. In case of equal result in a shot both athletes get 1 point. The lower result is zero points.
- To win the Medal Match 16 points are needed.

e.) PRESENTATION OF MEDALISTS

• After the Gold and Silver Medal Match has finished, the athletes will be joined on the Field of Play by the Bronze medallists and line up for official photographs and announcements, as in the Individual Finals.

3. MUSIC & AUDIENCE SUPPORT

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final.

4. MALFUNCTIONS DURING THE FINAL STAGE

Malfunctions in the Final will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each athlete during all the Final).

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.

5. IRREGULAR CASES

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.



10m AIR RIFLE – 10m AIR PISTOL MIXED TEAM MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-COMPETION FORMAT OF THE EVENT Valid as of 01.01.2022

1. QUALIFICATION STAGE

Takes place at the qualification range.

- All athletes are called to the line 20 minutes before the scheduled Start of the event.
- Each member of the Mixed Team has to make 30 shots in 30 min.
- Any ties will be decided by the ISSF count back rules.
- **10 minutes** allowed for Preparation and sighting time.
- Decimal score for Air Rifle, full ring score for Air Pistol

Eight Mixed Teams who top the Qualification ranking proceed to the Final stage

2. FINAL STAGE

Consists of the Semifinals and the Medal Match. Takes places at the Final hall

- Decimal scoring will be used for the Final Stage
- Scores start from zero.

a.) Reporting Time

Team leaders are responsible for presenting their Finalists to the Preparation Area, and report to the Jury at least 30 minutes before the scheduled Start Time of the 1st match shot, complete with all their shooting equipment needed for the Finals.

Finalists must report with their equipment, competition clothing and a national team uniform that may be worn in the Victory Ceremony. Finalists must be dressed and have only the required shooting equipment. Jury Members and Range Officers must complete their precompetition checks in the Preparation Area during this period.

Neither rifle/pistol cases nor equipment containers may be left on the Finals range Field of Play (FOP) behind the firing line.

Equipment Set-Up Time:

Semifinal 1: athletes and coaches must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Semifinal.

They must return to the preparation area not later than 15 mins before start.

Semifinal 2: athletes and coaches must be allowed to place their equipment on the firing points with the beginning of the change over time between Semifinals

Firing points will be numbered R1, A, B....H, R2 -Mixed Teams will be allocated to each Semifinal based on their placing in the qualification. Mixed Teams placed 1^{st} , 3^{rd} , 5^{th} and 7^{th} will fire in the Semifinal 1 and Mixed Teams placed 2^{nd} , 4^{th} , 6^{th} and 8^{th} will fire in the Semifinal 2.

Mixed Teams for Semifinal 1 must be ready to walk in BEFORE they will be called one by one.

An assistant must make sure, that Mixed Teams for Semifinal 1 are assembled in the correct order, and must give a sign when the Chief Range Officer (CRO) commands: "ATHLETES TO THE LINE".

b.) Semifinals (Semifinal 1 and Semifinal 2)

• Four Mixed Teams in each of the Semifinals.

Athletes for the Semifinal to be conducted will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – one by one while they walk in - and stand facing the audience.

Athletes must remain facing the spectators until all have been presented, also the Coaches, the Jury Member- in Charge, Chief Range Officer and Team coaches.

When all announcements are made, CRO announces, "Take your positions". After one (1) minute to take the position, five (5) minutes allowed for preparation and sighting.

If at any stage in the Semifinals there is a tie for the lowest ranking Mixed Team to be eliminated, the tied Mixed Teams will fire additional tie-breaking single shot(s) until the tie is broken.

Changeover time between Semifinal 1 and Semifinal 2 is ten (10) min including the preparation and sighting shots.

c.) Shooting procedure:

- Four Mixed Teams start from zero and make 5 single shots (10 shots per Mixed Team).
- The value of the best combined result of two members of the Mixed Team in each shot is 4 points.
- The value of the second result 3 points, the value of the third result 2 points and the value of the worst combined result of two members of the Mixed Team in each shot is 1 point.
- In case of equal result in a shot the Mixed Teams get higher value points.
- After 5 shots one Mixed Team is eliminated.
- The competition continue with another 5 shots. The value of the best shot is 3 points. The value of the second result 2 points and the value of the worst shot is 1 point.
- In case of equal result in a shot the Mixed Teams get higher value points.
- After 10 shots (5 + 5) another Mixed Team is eliminated.

- The competition continues with another 5 shots. The value of the each shot is 2 points. In case of equal result in a shot the both Mixed Teams get 1 point.
- After 15 shots (5 + 5 + 5) the Semifinal is completed. The Mixed Team placed second in each Semifinal gets bronze medal.
- Note: The bronze medal is awarded to the Mixed Team of each Semifinal which finishes in second place. Total two bronze medals are allocated.
- The winner of each Semifinal proceeds to the Gold/Silver Medal Match

Changeover time to the Medal Match is 10 min (including 3 min preparation and sighting time as well as Target set up).

d.) Medal Match:

- Two Mixed Teams start from zero and make single shots.
- The value of each shot is 2 points. In case of equal result in a shot both Mixed Teams get 1 point. The lower shot is zero points.
- To win the Medal Match 16 points are needed.

e.) Presentation of Medalists:

• After the Gold and Silver Medal Match has finished, the teams will be joined on the Field of Play by the two Bronze teams and line up for official photographs and announcements, as in the Individual Finals.

3. MUSIC & AUDIENCE SUPPORT

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final.

4. MALFUNCTIONS DURING THE FINAL STAGE

Malfunctions in the Final will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each athlete during the Final).

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.

5. IRREGULAR CASES

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.



10m AIR RIFLE TEAM MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-COMPETITION FORMAT OF THE EVENT Valid as of 01.01.2022

Rifle Team Air Rifle Team Men Air Rifle Team Women
Air Rifle Team Men Air Rifle Team Women
Air Rifle Team Women
Air Rifle Team Men Junior Air Rifle Team Women Junior
Three (3) athletes of the same gender
 2 stages: Qualification (consists of 2 parts) Final (consists of a Bronze Medal Match and a Gold/Silver Medal Match)
Electronic Scoring Targets for Qualification and the Final.
Tied scores for progression to the next stage will be decided according to ISSF Rules.
Decimal scoring (according to ISSF rules)
Malfunctions will be governed according to ISSF Rules.
Each member of the Team has to make 30 shots in 30 min. The allocation of athletes to targets will be according to the published Start-list. Members of each Team shoot next to each other.
The top 8 ranked Teams from Qualification part 1 will take their places at firing points allocated randomly by software according to the Start list. Athletes will be positioned at a designated part of the range with a reserve firing-point between each Team. If there is only one relay in Qualification Part 1 and the schedule or range conditions make it more convenient, the athletes may remain on their original firing-points for Part 2. In this case, the Chief Range Officer will command athletes to, "Take your positions" eight (8) minutes before the scheduled start time of Part 2. This allows three (3) minutes to take positions before the
 start of Preparation and Sighting time. The Chief Range Officer (CRO) will command athletes to "Take your positions" ten (10) minutes before the scheduled Start time of Part 2. Team scores from Qualification part 1 are not carried forwards to part 2. All Teams start from zero. Five (5) minutes for preparation and unlimited sighting shots.

Each athlete will fire 20 match shots (total 60 shots per Team), in a time limit of 20 minutes.
Each athlete fires independently of their Team members.
The scores of each Team member will be added together and the Team results will be ranked. The four (4) top-ranked Teams will progress to the Finals.
Teams ranked 1 st and 2 nd will compete against each other in the Gold/Silver Medal Match.
Teams ranked 3 rd and 4 th will compete against each other in the Bronze Medal Match.
The Final consists of a Bronze Medal Match followed by a Gold/Silver Medal Match. The procedure for conducting both Matches will be the same, with appropriate wording used by the CRO in each case. All twelve (12) athletes who qualify for the Final must report to the Finals Range Preparation Area, with all necessary equipment, at least 30 minutes before the scheduled Start Time. A two-point (2) penalty will be deducted from the score of the first competition series if one or two Team members do not report on time. Each Team may be accompanied by one Coach. If the Victory Ceremony is scheduled after the Final, all athletes must report with a national team uniform appropriate for a Victory Ceremony. Juries must complete equipment checks during the reporting period and as soon as possible after each athlete reports.
bib numbers will be worn in the Medal Matches. After athletes have been called to the line, they will be allowed
three (3) minutes preparation and sighting time.
Each round will be fired on command of the CRO, with all athletes firing a single shot in a time limit of 50 seconds.
Decimal scoring will be used in the Medal Matches.
 Two Teams start from zero and make single shots. The score of each shot is determined by the combined result of all three members of the Team. The value of each shot is 2 points. In case of equal result in a shot both Teams get 1 point. The lower shot is zero points.
The first Team to score 16 points or more will win the Match.
In case of a tie where both Teams have scored at least 16 points, the Match will continue with one (1) additional shot fired by all three (3) members of each Team to decide the tie. This procedure will be repeated until the tie is broken.
For the Bronze Medal Match, the Team ranked third (3rd) after Qualification Part 2 will take positions on points A1, A2 and A3.

	The Team ranked fourth (4th) will take their positions on points B1, B2 and B3.
	For the Gold/Silver Medal Match, the Team ranked first (1_{st}) after Qualification Part 2 will take positions on points A1, A2 and A3. The Team ranked second (2_{nd}) will take their positions on points B1, B2 and B3.
15.Commands of the Chief Range Officer (CRO)	 10 minutes before the published Start time of the Bronze Medal Match, "Athletes to the line". Allow one (1) minute for the athletes to take their positions, then announce "Three minutes preparation and sighting time, Start". After 2 minutes 30 seconds, "30 seconds" After 3 minutes, "Stop".
	 Presentation of Athletes– as per individual Finals. After all presentations are completed: "Take your positions". After one (1) minute:
	• "For the first/next competition shot, load-5 secs- Start". The CRO may call "Stop" after all athletes have fired.
	The Team with the highest combined score of each round will be announced, together with the number of points awarded.
	The firing sequence will be repeated until the Medal Match is decided, when the CRO will declare " The results are final " and announce the Team who are the Bronze Medalists.
	The same format and similar commands will be used for the subsequent Gold / Silver Medal Match.
16.Time outs	A Coach or athlete may request a "Time-out" by raising a hand whilst the announcements are being made after the completion of a round. A "Time out" may be requested by each Team once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds.
	If a "time out" is requested by one Team, a Coach of the other Team may also approach and speak to his athletes at the same time. This does not affect the opportunity of the other Team to subsequently request their own "time-out".
17.Change Over time between Medal- Matches	Timings will be controlled by the Jury Member in Charge. After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared " Range clear ", athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing-points. They must then leave the range to await being called to the line.
18.Presentation of Medalists	After the Gold/Silver Medal Match has finished, the athletes must be joined on the Field of Play by the Bronze medalists and line up for official photographs and announcements, as in the Individual Finals.
19.Finals Production, Music & Spectator	During the Qualification rounds and the Medal Matches, 3 music

Activity	should be played.
	The Technical Delegate must approve the music program.
	Enthusiastic audience support is encouraged and is
	recommended during the Medal Matches.
20.Malfunctions in Medal-Matches	Malfunctions in Medal Matches will be governed according to
	ISSF Rules (only one (1) malfunction will be allowed for each
	Team during each of the Medal Matches).
	Athletes may be allowed one (1) minute to repair or replace a
	malfunctioning firearm to permit the Medal Matches to continue
	without unnecessary delay.
21.Penalties 22.Irregular cases	In Qualification Part 2, any shot fired before the command
	"Preparation and sighting time start" or after the command
	"Stop", will be annulled and a two (2) point penalty will be applied
	to the first Match shot of the offending athlete.
	In the Medal Matches, any shot taken before the command
	"Start", or after the command "Stop" will count as a zero.
	Any other penalties will be applied according to ISSF rules.
	ISSF General Technical Rules will apply to matters not
	mentioned in the above paragraphs.
	Irregular or disputed matters will be decided by the Jury
	according to General Technical Rules for each event.